

TOP BILLING

The Movie Making Card Game

For 2 to 5 Players, Ages 12+

Welcome to Top Billing! In this game, you and your friends take become competing movie producers working on a film. Your objective is to duke it out with the others to put your unique imprint on the final film by gathering Actors, Sets, and Props. By strategically putting them together to earn you the most points, you can earn the title of executive producer and Top Billing!

CARDS IN SET: 21 Scenes, 18 Actors, 20 Sets, 20 Props, 18 Events, 6 Disasters, 5 Producer Cards

GAME SETUP

1. Shuffle Studio Deck (composed of the Actors, Sets, Props, Events and Disasters) and Script Deck separately.
2. Each player chooses a Producer deck as their Archetype.
3. Draw Studio Deck cards until an Actor is drawn. Place this Actor in the center of the table. This is the Star of this movie, who is never removed from play or discarded.
4. Reshuffle Studio Deck and deal 5 cards to each player (Except the Actor-Turned-Producer who only gets 3).
5. Reveal 3 Scenes and place them below the Star.
6. Begin your game; Youngest player goes first.

TAKING YOUR TURN

1. Draw 1, Play 2: On your turn, Draw 1 Card and play up to 2 Cards. Actors, Props and Sets are placed in the Play Area in front of you. Events take effect and are then discarded. If a Disaster is drawn, you don't draw another card to replace it, but it is played for free, and then you may still play 2 cards as normal.

2. Claim Scene: If you can fulfill the requirements of a revealed Scene with cards from your Play Area, you can Claim a Scene, adding it to the movie. If a Scene cannot be claimed on your turn, skip to #6.

3. The Pitch: Once claimed, you must frame the Scene and explain how the Actors, Props and Sets you used fit into the movie as a whole. The movie's Star must be used in every Scene. Each claimed Scene connects to the one before it, following the story of the Star. The fun is in trying to figure out how everything fits together.

4. Record Score: Add up the number of stars for all Actors, Props and Sets used to claim the Scene to tally your score. The movie's Star provides no points, but you can receive bonus points for matches as normal.

5. Reset: After the Pitch, the player that claimed the Scene discards all cards used in the process. The other players remove 1 card from their play area as well, adding it to the discard pile. All players then draw back up to their starting hand size.

6. Discard: If the player ends up with more than 7 cards in their hand at the end of their turn, they must discard any excess cards.

WINNING THE GAME

The movie lasts for 2 Scenes per player, ranging anywhere from short films to film epics (2 player game has 4 Scenes, 3 player game has 6 scenes, etc.).

Once the film has been completed, the Producers will be listed in the credits in the order of highest number of points to lowest, with the player with the highest point total getting Top Billing as Executive Producer, thus winning the game! In the case of a tie, the highest scoring Producer with the greatest number of Scenes claimed wins.

CARD TYPES

PRODUCERS

Producer Card are cool archtypes that provide players with special abilities and drawbacks. Five producer cards are included in the main set, with more on the way in future expansions.

SCENES

A movie revolves around the Scenes that make it up, and no one knows this more than a Producer. Each Scene requires a combination of Actors, Props and Sets in order to make it work, but the Producer has to back up their ideas with good Pitch.

ACTORS

Several men and women are searching for the role of a century in your movie! Each Actor card is worth from 1 to 3 points when Claiming a Scene and can be combined with certain Props or Sets for more.

SETS

Talented location scouts are paid lots of money to procure affordable places to shoot movies, giving Producers access to a multitude of choices. Some Actors thrive on certain Sets, giving bonus points.

PROPS

Glass, costumes, weapons and anything else in a Scene is categorized as a Prop, used to enhance a Scene beyond what the Actor can do alone. Some Actors just fit with certain Props, giving bonus points.

EVENTS

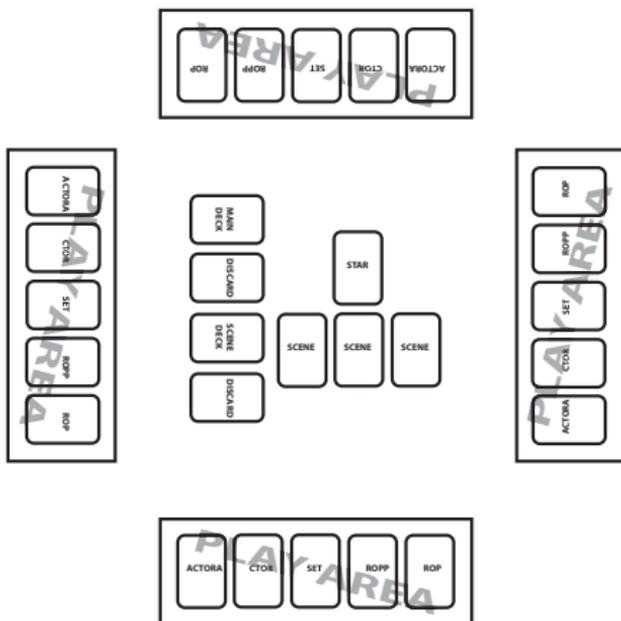
Many things can happen during production, from losing money to court-appointed rehab. Events are played in the same way as other cards, but can affect the game in any number of crazy ways! Events can only be played on your turn, unless otherwise noted on the Event card.

VETO!

This card can be played at any time to cancel another player's card and send it to the discard pile.

DISASTERS

Disaster cards are played for free immediately upon being drawn and often affect all players, turning the game upside-down. If multiple players draw Disaster cards, they take effect in the order the players would normally take their turns.



CREDITS

The following people made this game possible.

Game Concept: Eloy Lasanta and Jeff Moore

Play Testers: Kristen Lasanta, Sarah Moore, Elgin Howell, Chris Mobberly, Syrra, Andrew Carrico, Awesome Fans of DragonCon

LEGAL

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