

DramaScape

Free Volume 22

Secret Cache

A One Page Map

Sample

A Fantasy map for use with any system.

DS30022

CREDITS

*"This year isn't up to your standards?"
[Pushes a concealed brick in the wall]
"Please follow me to my private cache to try some of my longest aged vintages."*

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Game Masters need quality maps for their miniatures. DramaScape is committed to bringing Game Masters the maps they need. This map product is a full-color, 8 x 10 inch, map of a Hidden Room.

DramaScape map products are designed to be compatible with both square and hex-based games and this map product includes both types of overlays and also a no overlay version.

This small secret cache can be entered from the sewer grate or the door in the top part of the eastern wall. There are four pillars, and one has fallen down near the top of the sewer grate.

The Game Master can determine whether this makes it difficult to open the sewer grate or not. This depends on two factors. The Game Master must determine if the pillar is sufficiently covering the top of the grate to impede it's opening and which hinge is used to open the grate.

For example, if the grate opens from the north with the hinge in the south, it may be much more difficult to open than in any other hinge location. The sewer grate is on a slightly higher elevation than the rest of the room, no more than a foot or two with a downward slope from left to right eventually ending with the crack that marks where it meets the floor.

The other major features of the room are stacked barrels, overturned barrels on their side, and skeletal remains such as skulls, bones, and rib cages.









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"This year isn't up to your standards?"

[Pushes a concealed brick in the wall]

"Please follow me to my private cache to try some of my longest aged vintages."

Secret Cache is a small internal view map of a small secret room in disarray with skeletal remains, stacked and overturned barrels, standing and fallen pillars, and a large sewer grate. The grate could be a secret way in or the door in the top part of the eastern wall.

Secret Cache can be used in fantasy, horror, or modern games. Its partially ruined appearance makes it acceptable for use in post apocalyptic games as well.

Secret Cache makes for an excellent secret room to go with our free Wine Cellar map or our The Cellar map.

Adventure hook for use with this product.

Silence the Critics: A wine guru maintains an impeccable review record even after holding many wine tasting events. Those who criticize his wines are thinned out of the crowd and given an offer of tasting finer wines within his secret stockpile. They don't return, as he either murders them outright himself or gives them to a monster that lives underneath the grate. The bodies are left in the room, to prevent the evidence from being found, either dumped there by the wine guru or left as part of his deal with the creature in return for food. The creature itself could be a pink color made from an odd combination of consuming the various white, pink, and red vintages that were once in the room and the blood of its victims. An amoeboid mass that continues to grow and grow with each new victim. The only thing preventing its escape is the fallen pillar that keeps the grate pinned down. But soon it will grow large enough to escape and perhaps eat an entire wine tasting party...

The group can get involved by being part of the next wine tasting party. They could be guests but also could be here in disguise as they are actually detectives or police who have been investigating the case of a rash of disappearances in the area. If they speak critically of his wine, the wine guru may invite them to a private party, consisting of his blade of choice and a horrific monster. The monster could eat the surprised wine guru at a critical moment and then finally has enough mass to lift up the pillar and erupt from the grate.

Or perhaps the wine tasting party goes smoothly with the group enjoying the wine greatly, except for when a terrible monster bursts through a wall and attacks the drinking guests later in the evening after consuming another wine critic.